

ABEYANCE

In a world where internet and social media platforms are imposed upon us, our virtual existence can be altered effortlessly. A clear majority of present day public engagement is executed using various forms of social media. With the diminishment of physical interactions, the importance of the role the Internet plays within our existence increases exponentially. The dilapidation of communal activities results in a loss of value in the use of public spaces. The public realm is now virtual rather than of physical existence, we now design civic areas not as a vehicle for public discourse but for recreational and commercial purposes.

Abeyance epitomizes the hybridization of both the physical and virtual existence. The raised platforms offer new vantage points within our skyline and serve as the main hub and exist as the bridges that connect the design's virtual and somatic podia. The social level of discourse is solved through integrations of communication technologies within our design. As the hub receives incoming media it reacts by fabricating membranes within the base. The membranes are then released into the city streetscape and increase in both volume and area indefinitely embodying a march. The various forms the membranes create allow for continuous transport between different key points within the city. The spiraling auditoria offer an elevated space for public discourse while the membranes methodically transverse across the city at times of civil unrest. The immediate media context of the cause is embedded within the membranes and can be accessed using personal devices. Communication technologies and the way we harness digital information is the epitome of the human race's technological evolution. Abeyance employs these discoveries to create an innovative approach to public interactions.

THE DUALITY OF PHYSICAL + VIRTUAL RESISTANCE

BEGIN

ISSUE

raised through public voice



PUBLIC

discussed and observed



VIRTUAL

discussed online on social platforms



ABEYANCE

fabrication from pollution by compression molecules



GROWTH

of the modules

END

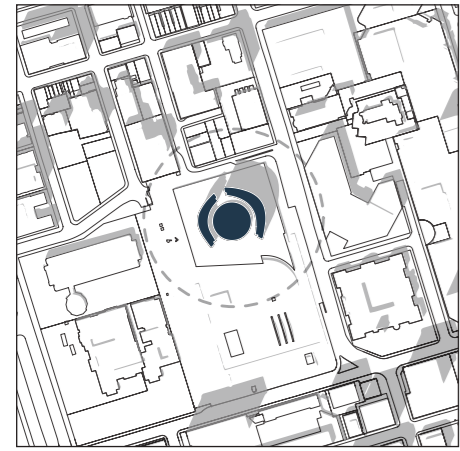
dissolves through atmosphere

MODULE
SECTION

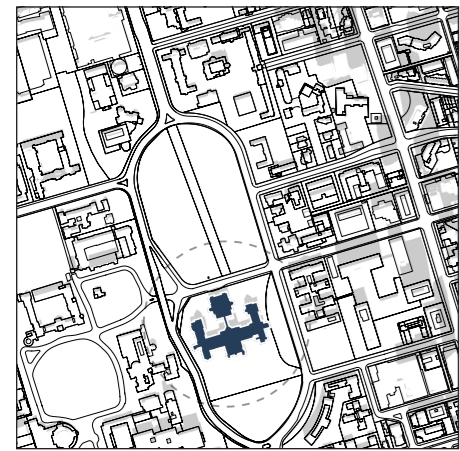


**ACTIVATION POINTS
EXAMPLES**

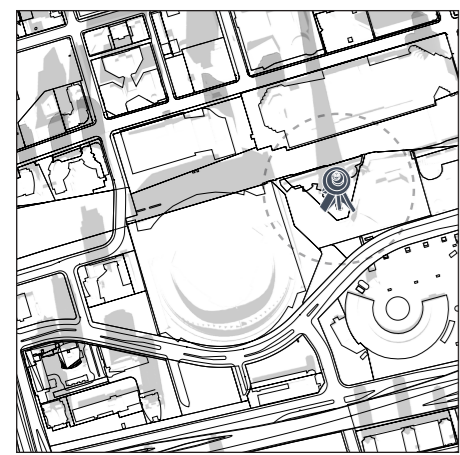
Three different public spaces are highlighted within the downtown core. These spaces are chosen as activation points for the growth.



CIVIC ZONE
ZONE 51H-SOUTH



PARKS ZONE
ZONE 50H-NORTH



ENTERTAINMENT ZONE
ZONE 50G

- LEGEND**
- ACTIVATION ZONES
 - R DENSE RESIDENTIAL AREA
 - T NORTH TO SOUTH TRANSIT AXIS

**EXPLODED ISOMETRIC
MAIN HUB**

1 **SPIRALING RAMP**
CIRCULATION

2 **VIEWING PLATFORMS**
200+ SEATS

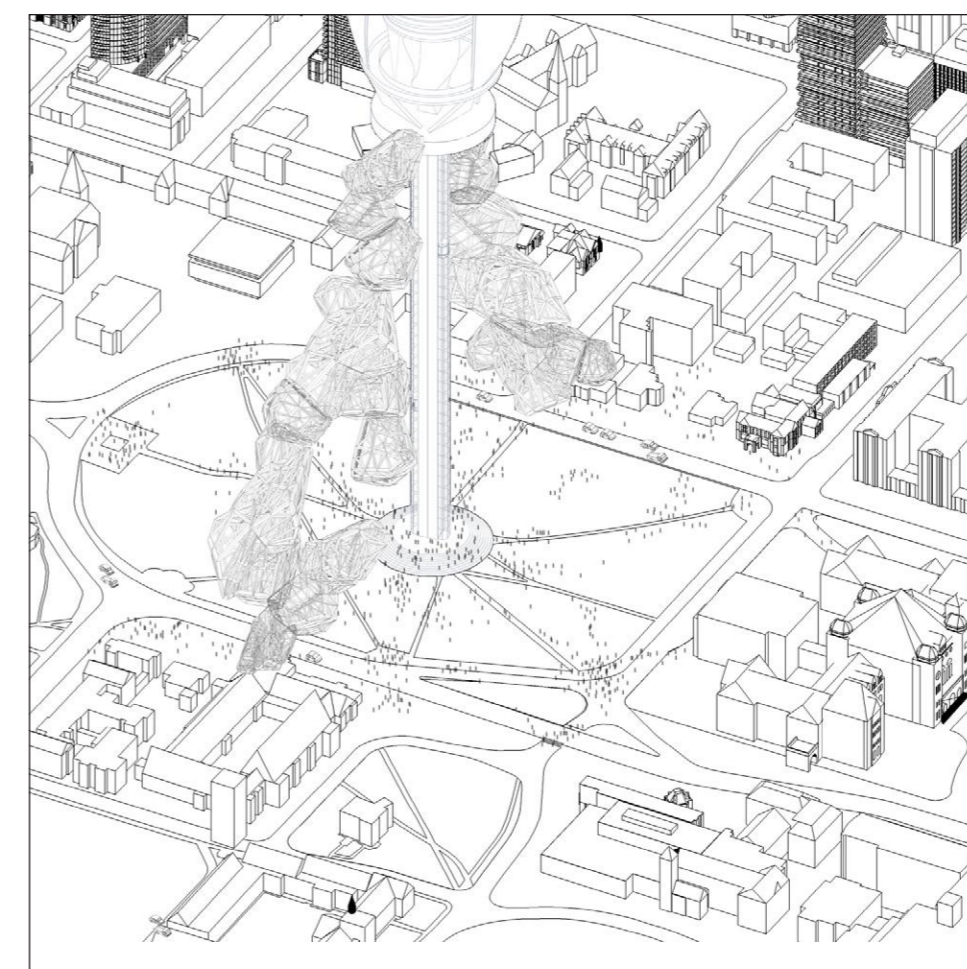
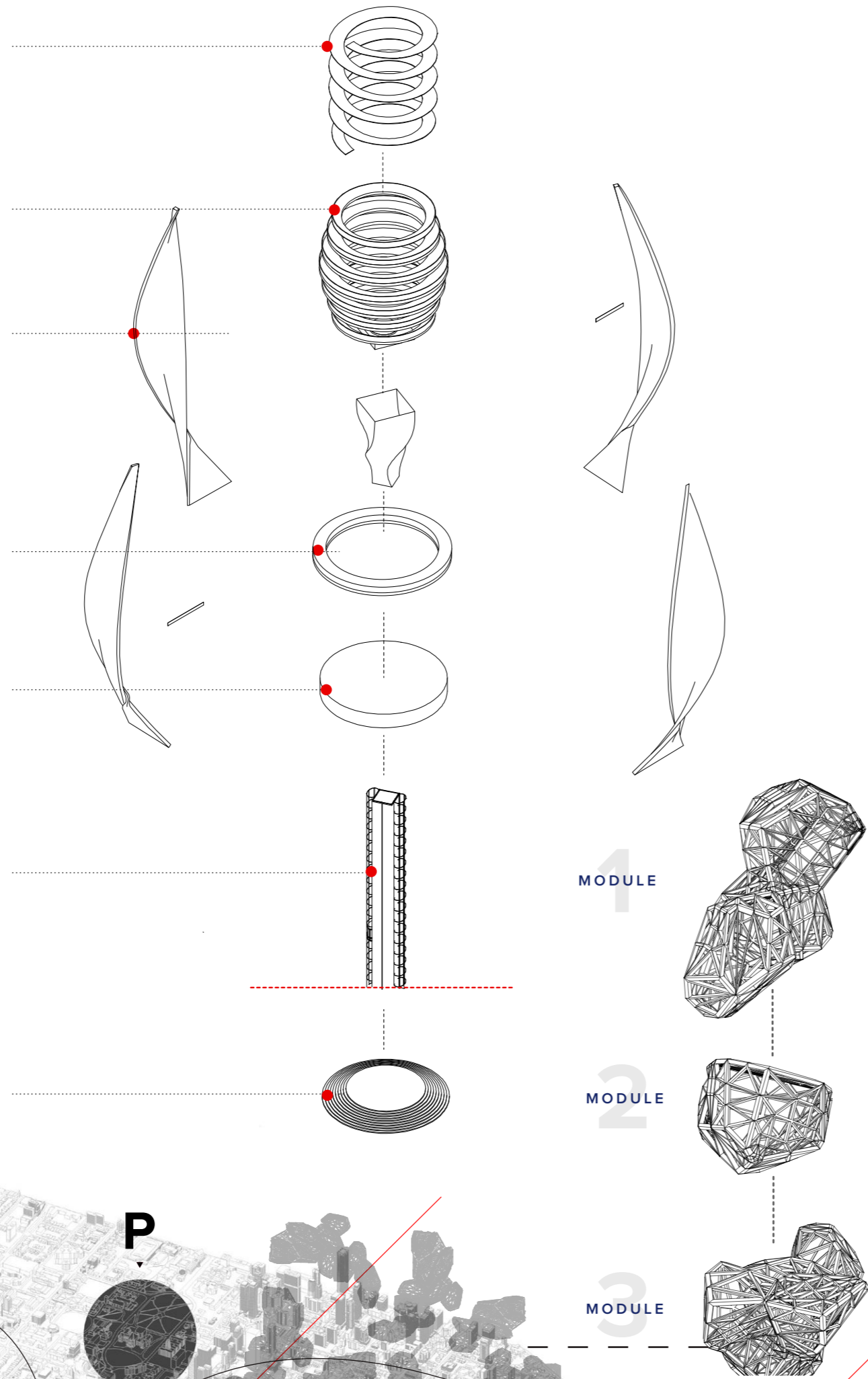
3 **STRUCTURAL FINNS**
ANTENNA

4 **SECONDARY**
VIEWING PLATFORM

5 **BASE + MECHANICAL**
MEMBRANE FABRICATOR

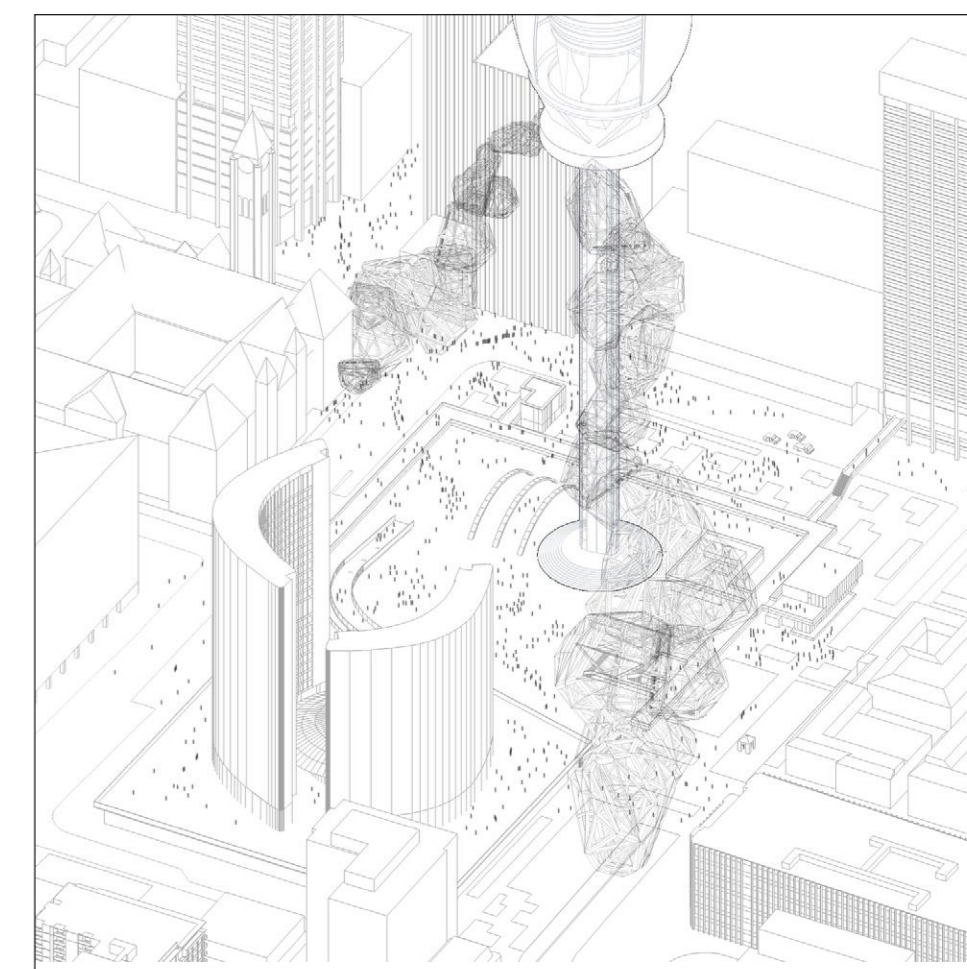
6 **ELEVATORS**
2 CIRCULATION

7 **STEPPED BASE**
GATHERING SPACE



QUEENS PARK
ACTIVATED EXAMPLE

The fabricated membranes are released through the base of the podium transverse through the multi-axial Queens Park. The membranes are the containers that hold the large amounts of data.



NATHAN PHILLIP SQUARE
ACTIVATED EXAMPLE

Converging at the podium offers unique opportunities to engage with the architectural structure. Internet plays an important role in our design. Physical interactions are generated through the use of the modules + internet.



**STREET
PERSPECTIVE**



**MODULE
DETAILS**



**PODIUM
PERSPECTIVE**